

Summer Task 1 – Charles Whitman – What made Him a Killer?

Using the following links and your own research write a report on the case of Charles Whitman.

- <https://www.youtube.com/watch?v=FIPDTvjBbu0>
- https://en.wikipedia.org/wiki/Charles_Whitman

Your report should be structured using the following subheadings. Please write at least a paragraph for each:

- Overview of the crimes Whitman committed.
- The significance of Whitman’s childhood experiences and role models
- The significance of Whitman’s adult experiences and behaviour
- The significance of Whitman’s health
- Charles Whitman – What made him a killer? Conclusions

Mad Sniper Kills 15, Wounds 31 And Is Slain on U of Texas Tower

Police Officer James Harrison walks through crowd after killing sniper Charles Whitman.

Austin, Tex., Aug. 1 (Combined Services)—A kill-crazy ex-marine slaughtered his wife and mother today, then heaped an arsenal of guns to a perch high on the University of Texas tower and launched an orgy of sniping in which 15 died and 31 were wounded.

The carnage ended only when police hoisted into the sniper's 53th-story eyrie and shot him dead after a brief gun duel.

The killer was then identified as a handsome, blond university architecture student, Charles Joseph Whitman, 34. Photographs show him as the all-American-boy type, but investigations revealed he had been undergoing psychiatric treatment.

In the 80 minutes of terror on the university campus, Whitman poured a stream of deadly sniping fire at students, women and children below. Bodies crumpled on the ground all over the campus and screams punctuated the rattle of gunfire as students and teachers heaved themselves behind the nearest cover.

The top stories of the tower became a view of the city's tumbled-down service and wreckage. For almost 10 days, the sniping raged on in city blocks.

Shot 685 Rounds

A boy was critically and severely wounded by a bullet which passed through the window of his bedroom.

As the massacre continued, an estimated 700 snipers gathered and a great battle for the tower ensued at the time.

But Whitman seemed to have a method. He sniped for hours from a high vantage point on the tower, and sometimes he would appear on the scene. A police officer who reported that he saw Whitman on the tower with a gun pointed at a woman and child. Whitman was shot and killed by a police officer who was on duty at the time.

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Police fired from University of Texas tower, and campus.

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College Friends Knew Him As Easy-Going Nice Guy

Austin, Tex., Aug. 1 (Combined Services)—A tall, pleasant-faced, easy-going "big guy," who liked to joke and kid with his automobile passengers on the way to university classes.

Whitman was shot and killed by a police officer who was on duty at the time.

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College friends described Whitman as an easy-going, nice guy who liked to joke and kid with his automobile passengers on the way to university classes.

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Below: Charles J. Whitman—his student at maturity.

Summer Task 2 - Design a Prison Task

Create and design a prison that strikes an appropriate balance between a variety of objectives:

- Safety
- Security
- Staff morale
- Rights of Prisoners
- Rehabilitation
- Punishment

1. **Draw / Design a 2D layout of your prison, fully labelled.** This can be done on a computer or hand drawn – but must be your own work. You must include:
 - a. Cells
 - b. Showers
 - c. Canteen
 - d. At least one commons area; gym, library, courtyard...
 - e. Guards Office

Then produce (a minimum of an A4 page) written report that accompanies your design which:

2. **Establishes Overall Prison Rules**
 - a. Visitors / Hours / Contact
 - b. Inmate Daily Schedule
 - c. Rules of Movement
 - d. Forms of Punishment
 - e. Rewards for Good Behavior
 - f. Inmate interaction
 - g. Permitted clothing/shoes/headwear
3. **Prison Budget Breakdown**
 - a. Guards Salary + benefits annually
 - b. Prisoner costs (food, clothing, medical)
 - c. Security Equipment Budget (guns, pepper spray, batons, uniforms, etc)
 - d. Prison Office Staff – Janitors, Maintenance, Secretary, Lawyer

This should be done as a percentage. Your budget is 100% - for example, you might decide to spend 60% on guards and salary, which means you only have 40% to spend on the rest of the prison (as an example). The total expenditure should add up to 100% and can be shown in a pie chart. Justify your expenditure.

Please write at least a paragraph to explain WHY you have decided on these percentages.

4. Justify your prison design

- a. Why have you chosen your architectural design?
- b. What evidence is there that this design would be effective?
- c. Which countries use this kind of prison design and what are the crime rates like?
- d. What is the best part about your prison?
- e. How could your prison be improved?

The key to this task is to research different prison types around the world and decide which you think is most effective at punishing and rehabilitating prisoners. Do some research into the following types of prison to help you with this task:

- Radial Design: Wheel spokes radiate out from a central circular hub called the control centre.
- Panopticon Design: Circular design of many layers of cells with one guard stationed in the middle.
- Telephone Pole Design: Long central corridor is crisscrossed with support units (includes Connecticut Correctional institution in Somers).
- High-rise Design: An apartment-building complex with the elevator as the central corridor for access to the rest of the floors.
- Courtyard Design: Buildings all have central courtyard giving natural light to interior spaces.
- Campus Design: Several buildings separated by grassy areas and walkways and spread over several acres

Also, look at two countries that have very different prison designs:

Norway: <https://norwaytoday.info/culture/what-are-prisons-in-norway-like-really/>

USA Supermax: <https://edition.cnn.com/2015/06/25/us/dzhokhar-tsarnaev-supermax-prison/index.html>

You can look at other countries in addition to these, and make sure you do lots of research.